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# INTERNATIONAL STANDARD



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**3D display devices –  
Part 62-11: Measurement methods for virtual-image type – Optical**

INTERNATIONAL  
ELECTROTECHNICAL  
COMMISSION

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## INTERNATIONAL ELECTROTECHNICAL COMMISSION

## 3D DISPLAY DEVICES –

## Part 62-11: Measurement methods for virtual-image type – Optical

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Full information on the voting for its approval can be found in the report on voting indicated in the above table.

The language used for the development of this International Standard is English.

This document was drafted in accordance with ISO/IEC Directives, Part 2, and developed in accordance with ISO/IEC Directives, Part 1 and ISO/IEC Directives, IEC Supplement, available at [www.iec.ch/members\\_experts/refdocs](http://www.iec.ch/members_experts/refdocs). The main document types developed by IEC are described in greater detail at [www.iec.ch/standardsdev/publications](http://www.iec.ch/standardsdev/publications).

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## 3D DISPLAY DEVICES –

### Part 62-11: Measurement methods for virtual-image type – Optical

#### 1 Scope

This part of IEC 62629 specifies the standard measuring conditions and measurement methods for determining the optical properties of the image created by 3D display devices and virtual-image optics such as head-up displays. The virtual image refers to an image in which the 3D visual information is superimposed with the outside world. Eye-wear type displays are however beyond the scope of this document.

NOTE The meaning of a virtual image in optics is in general an image formed when the outgoing rays from a point on an object always diverge. With regard to display application, a virtual image can be interpreted according to a real viewing case. When an image is viewed, even though there is no physical display (monitor, TV, screen), in front of a person's eyes, it is called virtual image.

#### 2 Normative references

The following documents are referred to in the text in such a way that some or all of their content constitutes requirements of this document. For dated references, only the edition cited applies. For undated references, the latest edition of the referenced document (including any amendment-s) applies.

IEC 62629-1-2, *3D display devices – Part 1-2: Generic – Terminology and letter symbols*